

# No Limit Hold'em Tournaments

7 Days a Week at 11:05 a.m. and 7:05 p.m.

Registration Begins One Hour Prior to Tournament



**MGM GRAND**  
maximum Vegas™

♠ Buy-in: \$80 ♥ \$6000 in Tournament Chips ♦ No Re-buys ♣ Alternates will be accepted in the first 6 levels only

## ♠ Schedule of Play ♠

LEVEL	ANTE	BLINDS	LEVEL	ANTE	BLINDS
1		25-50	13	500	3,000-6,000
2		50-100	14	1,000	4,000-8,000
3		100-200	15	2,000	6,000-12,000
4	25	100-200	16	2,000	8,000-16,000
5	25	200-400	17	3,000	10,000-20,000
6	50	300-600	18	4,000	15,000-30,000
7	75	400-800	19	5,000	20,000-40,000
8	100	600-1,200	20	5,000	30,000-60,000
9	200	800-1,600	21	10,000	40,000-80,000
10	300	1,000-2,000	22	10,000	50,000-100,000
11	400	1,500-3,000	23	15,000	60,000-120,000
12	500	2,000-4,000	24	20,000	80,000-160,000

## ♦ General Rules ♦

1. Each level will last twenty (20) minutes.
2. Ten (10) minute break every six levels.
3. Tournament entrants eliminated in the first six levels may apply to be on the alternate list. Alternate list is "first come - first served" and does not guarantee a seat in the tournament.
4. Seating may be limited.
5. Players start with \$6,000 in tournament chips. \$80 Buy-in (\$60 Prize Pool, \$20 Administration).
6. Management reserves all rights, and may change, cancel, or modify this tournament at any time.
7. Tournament winners will be paid in casino chips.
8. Residents of foreign countries without a US Tax Treaty will be subject to withholding.

## ♣ Payout Structure ♣

		Percentage of Tournament Prize Pool to Placement											
		1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	7 <sup>th</sup>	8 <sup>th</sup>	9 <sup>th</sup>	10 <sup>th</sup> -12 <sup>th</sup>	13 <sup>th</sup> -15 <sup>th</sup>	16 <sup>th</sup> -18 <sup>th</sup>
Total Players	7-30	50	30	20									
	31-55	37	25	18	12	8							
	56-75	35	55	15	10	8	6	4					
	76-99	32	19	12.5	9	7.5	6.5	5.5	4.5	3.5			
	100-129	30	18	12	8	6.5	6	5.5	4.5	3.5	2		
	130-159	28	17.5	11	7.5	6	5.5	5	4	3.5	2.5	1.5	
	160-199	25	16	10	7.1	5.6	5	4.4	3.8	3.5	2.4	2.2	2